Piggy-backing Forward	6	5	4	3	2	1
	3	3	2	2	1	0

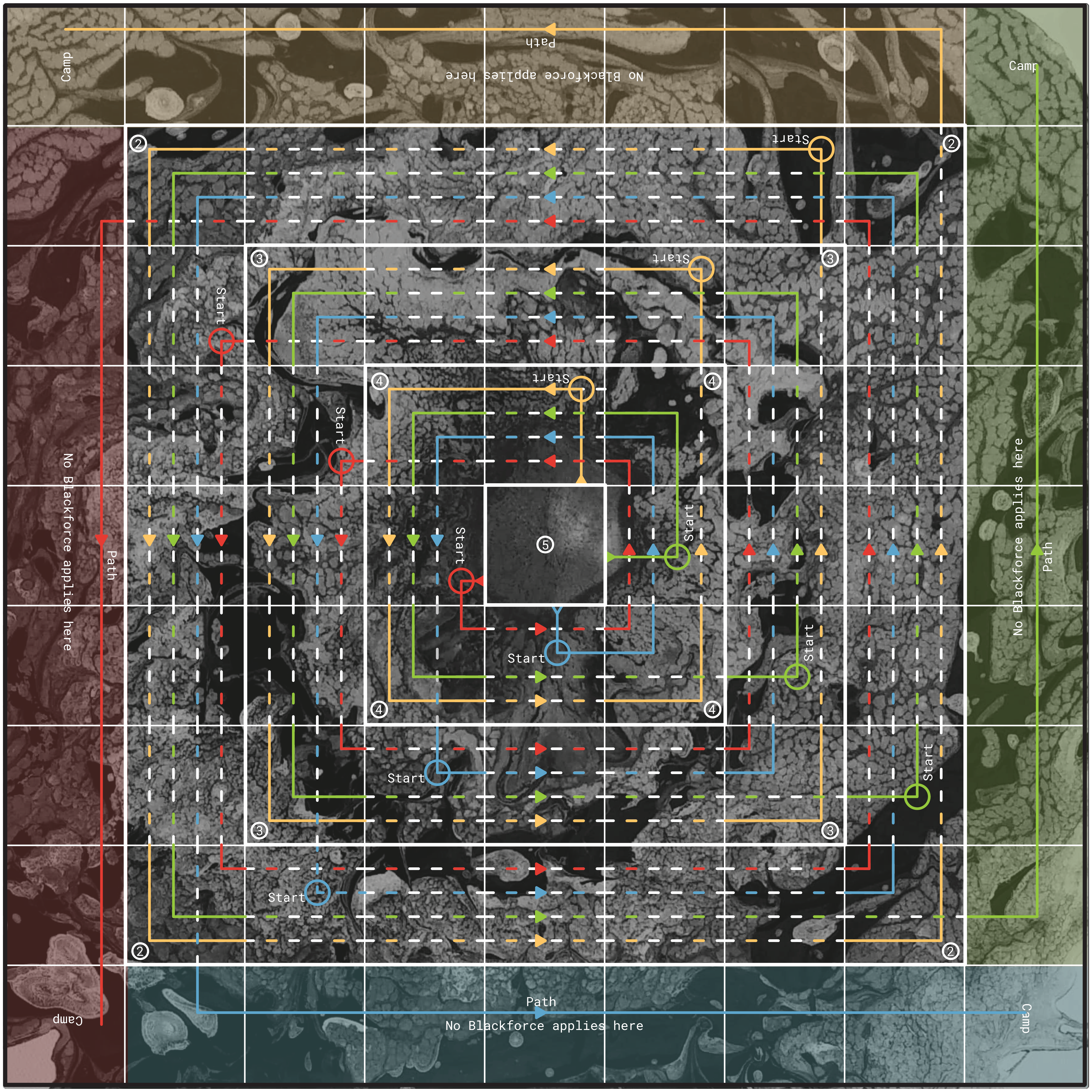
Piggy-backing Backward	6	5	4	3	2	1
	NA	NA	NA	6	4	2

Blackforce: Velocity at which whirlpool swirls is Blackforce. It's highest at the center (5). And lowest in the third ring (2). **Whiteforce:** Player's velocity, determined by the Oracle or the dice). It ranges from 1 to 6, depending on dice roll.

Whiteforce > Blackforce - Move Forward

Whiteforce < Blackforce - Move Backward

Whiteforce = Blackforce - Don't Move



BLACKPOOL

ESCAPE THE DARK WATERS

Piggy-backing: When a traveller lands in a square with another piece already there, it must attach itself to it. When the player ahead decides to move their piece, any piggy-backing travellers are forced to move along with it. (Forward or Backward).

Be the first one to make all of your travellers reach their own camp safely out of the whirlpool (the game board) to win.

360MM [1'-2 1/8"]

360MM [1'-2 1/8"]

400MM [1'-3 3/4"]